DIGITAL LEARNING CHALLENGE

DID YOU KNOW - DIGITAL LEARNING WEEK 2019 IS 13TH - 17TH OF MAY?

TRY OUR CHALLENGES AND GET DIGITAL!

Your Mission: Try at least one of our digital learning challenge activities outside lesson time. This could be at break times, weekends, holidays, before or after school.

Check off the challenges as you go. Once you complete any of the challenges, log on to Aspire to collect your CU credit.

COMPLETE ONE, TWO, OR ALL OF THE ACTIVITIES BELOW:

Activity 1: Write a short review of a game you play on a computer or console (make sure you ask an adult before you play!). Your review should tell other users enough about the game, e.g. theme, type of game etc, but don't tell them how to solve the levels! Think about why you found the game fun (or not so fun) and explain this to your readers. You could also review: how well the controls work, how challenging you find the game, and characters or plot points you think are interesting. Who would you recommend this game to?

Activity 2: Do some online research on how your favourite digital game was designed. How do game designers create the amazing worlds we see in digital games? Do you think this game would work as a table top game? Create a digital presentation using an MS office programme or an online platform to display what you've learned. Why not show off your presentation to your friends, teacher or family members?

Activity 3: Try making your own mini game! Visit this website: https://arcade.makecode.com and create your own mini game. If you've never tried basic coding before, use some of the tutorials first to help you out. Once you've created your game, reflect on your experience. Did you enjoy creating a mini game? Try out your finished game on your friends. Ask them for constructive feedback.

WE'D LOVE TO SEE YOUR DIGITAL CHALLENGE PROJECTS!
DON'T FORGET TO SAVE THEM ON YOUR COMPUTER OR DEVICE.

SHARE THEM WITH CU SCOTLAND BY EMAIL: **CONTACTUS@CHILDRENSUNIVERSITY.SCOT**
OR SHOW YOUR TEACHER TO COLLECT A PASSPORT STAMP.