

STORY SPINNER

Welcome to Holiday Heroes!
 This week is all about *fantasy and stories*.
 How many can you complete?

Collect your credits!
 Claim 1 credit for each activity you do. Log the activity on Aspire to unlock your credit!

www.cus-aspire.com

(You can only log each activity once.)

1: WEAR YOUR FOX EARS

Imagine you have fox ears, and you hear a mysterious sound from a tiny creature underground. Write, draw or record the story of what happens next.

You'll need: Your imagination, pencil and paper or voice recorder / phone / computer.

2: YES, AND...

Make up a play as you go along with this fun game! Player 1 starts the story with line 1. Player 2 says 'yes, and...' and adds the next line to the story. Keep going for 5 turns each. Were you surprised with your final story?

You'll need: 2 or more players, some time and imagination!

5: ALIEN ARTIFACT

Draw a single-page comic featuring a magical artifact from outer space. How will this strange object change your main character's story?

TIP: Use pencils and paper or draw your comic digitally using a computer or tablet.

3: MAGIC MAP

Make a map of a real or pretend woodland. Add some imaginative flair with colourful characters or invented magical locations. Can you use your map to tell 3 different stories out loud?

You'll need: Pencils and paper or computer/tablet.

4: PICTURE PROMPTS

Add pics of nature to a bag. Take it in turns to select one from the bag and secretly write a line of story about the picture. Fold your line over so player 2 can't see. After 10 lines read your silly story!

You'll need: Nature photos, drawings or pics from newspaper/magazine, bag/box/hat.

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